

English Language Education Study Program, FKIP Universitas Lambung Mangkurat Banjarmasin Volume 3 Number 1 2020

### USING THE QUIZIZZ AS AN ASSESSMENT OF STUDENTS' ENGLISH LEARNING

Aulia Putri Pertiwi University of Singaperbangsa Karawang <u>aulputri15@gmail.com</u> Abstract: Education is becoming more advanced with increasingly sophisticated technology. The use of education-based ICT has evolved since the midtwentieth century promoting e-learning as an alternative to facilitating student learning. The purpose of this study is to explore students' views on using the Quizizz application as an assessment tool for students' English learning. The design of this research is a qualitative approach. The sample of this research is 3 students of SMKN 1 Pakisjaya. Data was collected through observation, interviews and documentation. The results of the study showed students' perspectives on the use of Quizizz. In conclusion, the students strongly agree that the Quizizz application is a medium for learning and assessing English because this application has an attractive appearance.

Keywords: Assessment, Quizizz, English Learning

#### **INTRODUCTION**

Nowadays, technology is developing very rapidly. The developments that occur in technology make the world more advanced, with human technology becomes easier to do activities, seek information, communication with distant people and learning. Now that technology is getting more sophisticated, it can create new technology, new learning strategies and also new resources. Education is becoming more advanced with increasingly sophisticated Education is becoming more advanced with increasingly sophisticated technology. technology. The use of education-based ICT has evolved since the mid-twentieth century promoting e-learning as an alternative to facilitating student learning. The integration of webbed games or mobile-assisted language learning benefits teachers and students to make teaching and learning more effective. The use of mobile applications, internet platforms and technology urgently need to be used in learning activities in this modern era. Several application tools that can be utilized as learning media to support the effectiveness of learning. Many applications and technology platforms that teachers can use in the learning process of teaching English. Technology platforms that can be used in the learning process there are four most sought-after platforms namely Kahoot, Edu-Puzzle, Quizlet and Quizizz. The latter platform will be the focus of research. The platform is not only used for teaching but can be used to assess students' learning abilities and as a tool to support students' self-assessment.

Stages in the learning process are presented for student assessment. There are two kinds of assessment most frequently discussed in teaching and learning, namely summative and



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formative. Summative assessment is done at the end of learning or program. Summative assessment is carried out to give awards in a program.

Formative assessment is known as learning assessment. According to Brookhart (2019), formative assessment or formative test is a process by which assessment information is not only used by teachers but also students. Assessment makes students motivated students to participate actively in the learning process. It helps students become confident and independent learners in carrying out activities.

In the process of teaching and learning English, assessment activities are one of the important keyword keys to know or measure how far students' learning skills are in understanding the material provided by the teacher. Jensen (2012) states that an integral aspect of the pedagogical process of designing lessons, implementing, and evaluating their success is called assessment. Assessment of students that makes teachers not only get feedback from students on the teacher's role in teaching them, the learning that teachers do makes the class more effective or not, but with assessment can find out whether the student learning process in class is successful or not.

In improving the quality of Education, many educational institutions collaborate using information and communication technology in the learning process in schools, including the assessment process. There are different types of assessment tools that teachers can use in the English learning process. Applications that can be used for the assessment process are Kahoot, Quipper, and Quizizz. Quizizz is one of the most used digital tools in language learning. Quizizz is a learning assessment tool using this application that makes it easy for teachers to assess student learning in schools and the results of student assessments can be downloaded for free. Quizizz application can be used as a summative or formative assessment tool.

Degirmenci (2021) state that Quizizz is an online quiz platform in which learners compete against one another so as to get the highest point. Quizizz is an online assessment tool that can help students, not only check their knowledge and abilities but also can see their progress in learning English (Rahayu, 2018). Rahayu (2018) said that by using the quizizz application, teachers can also give assignments or homework to students to practice and the teacher does not only give tests.

Quizizz is designed with modern technology, a platform featuring multiplayer games for classroom activities. This displays the student's answer on the screen. Research on online quizzes as a learning and assessment tool strictly concludes that the combination of quizzes with instructional activities or learning strategies is beneficial. It helps students achieve quiz appreciation, activity engagement, improved learning motivation and academic achievement.

When teachers apply this application in the world of Education, it seems that students are active, engaged and participate in lessons in school. Quizizz is an online quiz platform where students compete against each other for points. Teachers create their own quizzes or choose quizzes from libraries including other quizzes created by other educators. This can help ease the workload of teachers and share responsibilities among other teachers. After creating the quiz, the teacher gives the student a code in order to access the Quizizz app. Then the teacher clicks start the live quiz and the student can complete it whenever they want, but there



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are also quizzes that are given time in the work. The types of questions contained in Quizizz are multiple choice, Fill-in-the-blanks, and open ended. Quizizz is easy to use, as a better scoring tool than using paper alone, and can reduce students' anxiety while working on a quiz.

Previous research has explored the use of Quizizz as an assessment tool in EFL classrooms using an online test application to test various language skills at different levels of education. an experimental study conducted at an English course institution called the Dynamic English course that the use of Quizizz as an assessment tool makes students motivated in learning English (Amalia, 2020). The gap from the current research is students' perceptions of how Quizizz is an assessment tool for students' English learning at SMKN 1 PAKISJAYA. This research is important because from the results of the research it will be known the students' perceptions and the effect of the application of Quizizz in classroom learning. This research is expected to motivate other researchers and teachers to develop Quizizz applications as online learning.

The purpose of this study is to explore students' views on using the Quizizz as an assessment tool for students' English learning. It is worth observing insights into what the role and effect of Quizizz is in language learning from the perceptions of students and teachers. In this purpose, the following research questions will be examined: Students' perception how to using the Quizizz in student learning assessments?

### **RESEARCH METHODOLOGY**

This research uses a qualitative approach. A qualitative approach is research through an understanding process based on a methodology that investigates human problems and social phenomena.

#### **Participants**

The researcher took 1 class and only chose 3 students in vocational high schools. The respondents of this study will conduct from the 3 students from 10th grade of SMKN 1 PAKISJAYA. The time of this research starts from research planning, research implementation, to making research reports. This research was conducted in May 2021 until the completion of the research.

#### **Data collection and analysis**

The materials used during the study were laptops and cellphones. the sample selected based on some criteria which is it is called purposive sampling. According to Arikunto (2010), purposive sampling is the method of choosing sample by taking subject not based on the level or area, but based on the particular purpose. To the research method in this research will related to the observation, interview, questionnaire. The data collection technique used is descriptive data analysis technique, namely by collecting factual data and describing it. It was conducted to obtain data on students' perceptions of the use of Quizizz as an online assessment tool for learning English. Data comes from all information obtained from interviews and documentation. After data collection, data recording, the researcher conducted an analysis



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consisting of data reduction, data presentation and verification. The analysis of this study took place in conjunction with the data collection process, and was carried out after the data was collected. The teacher uses the Quizizz application as a learning assessment during daily tests. So, the use of this Quizizz application is not too frequent, it means that Quizizz uses formative assessment. The material studied for the quiz is in accordance with the theme of learning English such as asking and giving questions, vocabulary and so on. Learning using Quizizz is done with asynchronous learning mode and also using Quizizz can improve reading and writing skills.

### **RESULT AND DISCUSSION**

#### Result

The data collected in this study, researchers have conducted observations, interviews and documentation that helped researchers to find results and answer research questions. Observations were made only once in a student's class where the researcher participated in class activities to find out how students learn, teachers teach, and how to learn using the Quizizz application in class. From these observations the researchers found that teachers applied blended learning in learning and students not only learned in class or face-to-face but teachers also did distance learning or online learning. The researcher also found that before the teacher gave quizzes to students using the Quizizz application, the teacher provided material that was in accordance with the quiz so that students could prepare themselves to take the quiz.

In this section the researcher will explain the results of the interviews, the researchers conducted interviews with students of SMKN 1 Pakisjaya. Collecting interview data on May 25 to June 1 to 3 students.

From the results of the interviews, the researchers got the results that students already knew this Quizizz application to do quizzes. The three interviewed students stated that they had used the Quizizz application to take exams. When the researcher asked about the use of Quizizz, all the informants answered that they needed the Quizizz application for learning. In this day and age, technology has an important role in developments in our lives, including the world of education. Quizizz is an application as an online learning assessment tool that can make it easier for teachers to see student learning outcomes. The Quizizz application also has interesting features so students don't get bored easily.

Furthermore, the researcher asked the students' views on the use of Quizizz, the researchers found that most of the answers were that the use of Quizizz was very easy, and useful. The Quizizz application has interesting features so that students are interested in using Quizizz as a learning medium, and this application does not make students bored because the features of this application are in the form of games. This application is also very effective in the world of education, because it can facilitate students and help or can increase student motivation in learning English besides this application can provide results or assessments of student answers so that it is very easy for teachers to assess student learning abilities.

Some of the results of interviews, researchers found things that students liked and didn't like in this Quizizz application as a medium for assessing student learning. The thing that students like in using the Quizizz application is that when answering questions correctly, students will get some points and also students can see the ranking in doing questions, after doing the quiz at the end of the session, they will get a review question display to see which answers we choose. A very interesting and unique display so that students are happy in using



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this Quizizz application. While the thing that students don't like is that the time in doing the quiz is too fast so students feel rushed in doing the quiz and this makes students not focus on doing the quiz.

#### Discussion

In this study, the perspective of teachers and students on the use of the Quizizz application in the assessment of English learning. Judging from the literature review, it tells us that the use of Quizizz has a positive impact on learning because it can increase students' motivation to learn English and this application is very interesting so that students enjoy learning English. using the Quizizz application also makes it easier for teachers to conduct an assessment of student learning, besides that the Quizizz application is also very efficient to use.



Picture: Quizizz Application

With increasingly sophisticated technology, learning is not only done in the classroom, outdoor learning can also be effective. There are many applications that support distance learning, one of which is the Quizizz application. According to Halim (2020) stating that the Quizizz application should be liked by English teachers because students can increase their motivation to learn English, this application is also entertainment because it uses game-based learning features. The Quizizz application also has many benefits, namely making students interested in learning English because the features contained in the Quizizz application are very interesting, students can see the score from the quiz results carried out and can also see the rankings. But there are things that students don't like, namely the time in doing the quizzes is very fast and if there is a signal disturbance the questions cannot be repeated to be done.

#### CONCLUSION

In conclusion, the results of this study explain that the students' perspective in using Quizizz as a learning assessment tool uses formative assessment. According to students the Quizizz application has a very attractive and fun appearance so that students do not get bored easily in learning, students cannot cheat during exams, and also Quizizz can increase students' motivation to learn English and this application can make it easier for teachers to assess students' learning abilities because in the application This has shown the results of students' answers including the ratings that students get.



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